## Shrewsbury Senior Citizens Bowling League RON SMOUT

## **Team K/O Competition 2025**

The teams underlined in <u>italic</u> are the **home teams** (practise allowed) with the away team receiving 12 points which are added to the total chalks after all games have been completed. The winning team will be the one with the highest aggregate score. Results to be entered online immediately following the match (the system will automatically add the 12 points to the away side)

OPENING ROUND Play anytime by 20 June	QUARTER-FINALS Play anytime by 18 July	SEMI-FINALS Monday 18 August on a Neutral Green 1:00pm start	FINALS Monday 8 Sept on a Neutral Green 2:00pm start
<u>Meole B</u>	Home Team		
Greenfields B			
<u>Crescent</u>			
Llanrhaeadr A			
Shelton A	Home Team		
Llanrhaeadr B			
Shelton B			
Dorrington			
<u>Bicton B</u>			
Old Shrewsbury A			
<u>Albert Road B</u>	<u>Home Team</u>		
Meole E			
<u>Battlefield C</u>	Home Team		
Oxon			
<u>Bicton A</u>			
Battlefield D			

Players may only participate in one of the three League competitions so once a player has played for one of their club's teams, they cannot play for any other team even if their original team gets knocked out although a dispensation can be requested from the Fixtures Secretary. For the semi-final and the final where a club has two or more teams, a player is not eligible to play unless that player has played in at least two League matches for the cup team although a dispensation can be requested from the Fixtures Secretary. No player can play in the semi-final or final unless they have been registered with the League for a minimum of 28 days and no exception will be made.

The team which has the highest aggregate score will be awarded the match. Should the aggregate scores be equal then the team having the most individual winners. If still equal then the team with the player(s) having the highest differential score. If there is still no clear winner then there will be a one end play off between two players nominated by each team captain and the lead will be tossed for.